

Artix Version 5.6.4

Router Guide, C++ Runtime

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Preface

What is Covered in this Book

This book discusses how to use the Artix ESB for C++ routing service. It covers how the routing service directs message, the WSDL extensions used to define routing rules, and how to deploy an instance of the routing service.

Who Should Read this Book

This book is intended for any user who needs to use the Artix routing service to connect endpoints in a SOA. It is expected that the reader have a basic understanding of Service Oriented design concepts and WSDL.

How to Use this Book

For an overview of the routing service, read ["Introduction"](#).

For information on writing routing rules, read:

- ["Compatibility of Ports and Operations"](#)
- ["Creating a Basic Route"](#)
- ["Adding Operation-Based Rules to a Route"](#)
- ["Adding Attribute-Based Rules to a Route"](#)
- ["Adding Content-Based Rules to a Route"](#)
- ["Linking Routes"](#)
- ["Creating Routes Using Artix Tools"](#)

For information on configuring the routing service and optimizing its performance, read:

- ["Deploying an Artix Router"](#)
- ["Routing Messages Containing References"](#)

For information on the advanced features of the router, read ["Using Advanced Routing Features"](#)

The Artix Documentation Library

For information on the organization of the Artix library, the document conventions used, and where to find additional resources, see *Using the Artix Library*, available with the Artix documentation at

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- The name and version number of all products that you think might be causing a problem.
- Your computer make and model.
- Your operating system version number and details of any networking software you are using.
- The amount of memory in your computer.
- The relevant page reference or section in the documentation.
- Your serial number. To find out these numbers, look in the subject line and body of your Electronic Product Delivery Notice email that you received from Micro Focus.

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Introduction

The Artix routing service provides message routing based on operations, ports, message attributes, or message content.

Features of the Routing Service

An Artix router redirects messages based on rules defined in an Artix contract. The routing functionality is provided by an Artix plug-in and configuration. This means that neither the client nor the server endpoints need to be modified, nor are they aware that routing is occurring. An Artix router is sometimes referred to as an Artix *switch*.

Routes

The most basic Artix routes are between two endpoints that are described by the `port` element of a WSDL contract. You can refine your routes using the following types of additional rules:

- [Operation-based](#)
- [Attribute-based](#)
- [Content-based](#)

Operation-based

Operation-based rules allow you to refine a route by specifying a particular operation on which the router will filter messages. By adding an operation-based rule to a route, you direct the router to only act upon messages that originate due to an invocation on a particular operation of the specified port. Messages are routed between logical operations whose arguments are equivalent.

For more information see [“Adding Operation-Based Rules to a Route” on page 13](#).

Attribute-based

Attribute-based routing rules allow you to refine a routing by specifying values in the message header to be inspected. By adding attribute-based rules to a route, you can direct the router to only redirect messages based on certain values specified in the message header.

For more information see [“Adding Attribute-Based Rules to a Route” on page 17](#).

Content-based

Content-based routing rules allow to refine a route by inspecting the contents a message. Adding a content-based rule lets you route messages based on the value of particular elements of a

message. The routes are defined using simple XPATH expressions that query the message content and select a destination based on the result.

For more information see [“Adding Content-Based Rules to a Route” on page 21.](#)

Advanced features

In addition, you can specify routes that give you the following advanced capabilities:

- Failover
- Load balancing
- Message broadcasting (fanout)

For more information see [“Using Advanced Routing Features” on page 27.](#)

Routing Contracts

A router's contract must include definitions for the source services and destination services. The contract also defines the routes that connect the source endpoints to the destination endpoints. These routing rules is all that is required to implement a route.

Routing contract requirements

A contract for the routing service is very similar to a contract for any other Artix service. It is a WSDL document that defines the types, interfaces, data mappings, and networking information that defines an endpoint. Because the routing service bridges two, or more endpoints, it requires that all of the information for the endpoints it bridges are defined. In addition, a routing service contract contains information specifying the routing rules for connecting the defined endpoints.

A contract for the routing service must specify the following:

- all of the types passed between all of the endpoints being connected.
- all of the messages that can be passed between the endpoints being connected.
- an interface definition for each of the endpoints being connected.

Note: A routing service contract may have only one interface definition because multiple endpoints can share the same interface.

- a binding definition for each endpoint being connected.
- the connection information for all of the endpoints being connected.
- at least one set of routing rules to define how messages are routed between the connected endpoints.

Routing namespace

The WSDL extension used to specify routes in an Artix contract are defined in the namespace `http://schemas.iona.com/routing`. When describing routes in an Artix contract you must add the following to your contract's definition element:

```
<definitions ...  
  xmlns:routing="http://schemas.iona.com/routing"  
  ...>
```

Common routing extensions

The most commonly used of the routing extensions are:

routing:route is the root element of any route defined in the contract.

routing:source specifies the port that acts as the source for messages that are to be routed.

routing:destination specifies the port to which messages will be routed.

You do not need to do any programming and your applications need not be aware that any routing is taking place.

Router Deployment Patterns

An Artix router does not require that any Artix-specific code be compiled or linked into existing applications. An Artix router is created by loading the Artix `routing` plug-in into an Artix process. The recommended way to deploy a router is to use the Artix container (see *Deploying Artix Solutions*).

Artix router can be deployed in a number of ways. Two common deployment patterns are:

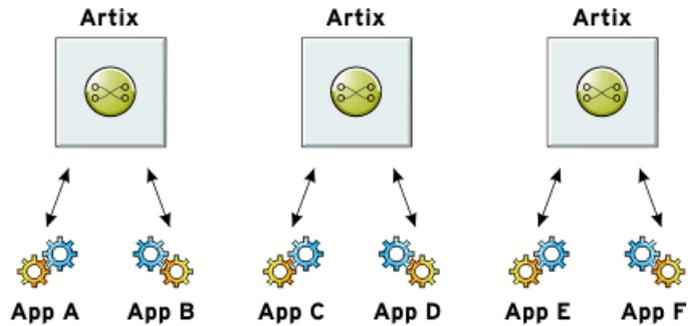
- [Deploying multiple routers](#)—each bridging between two applications.
- [Deploying one router](#)—it bridges between all applications in a domain.

Deploying multiple routers

This approach simplifies designing integration solutions, and provides faster processing of each message (shown in [Figure 1](#)). Using this approach, the Artix contract describing the interaction

of the applications is simpler. It contains only the logical interfaces shared by the two applications, the bindings for each payload format, and the routing rules.

Figure 1: *Using Multiple Artix Routers for Single Routes*

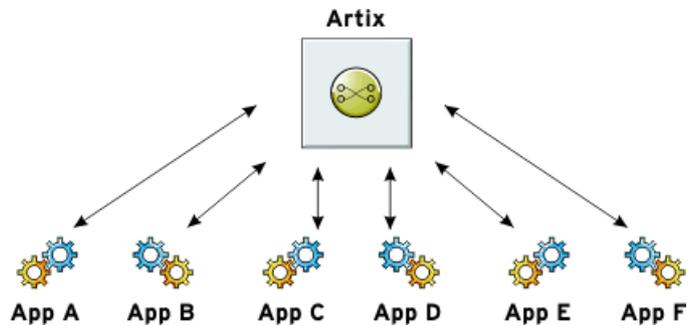


Because most applications use only one network transport, the number of ports is minimal and the routing rules are simple. Keeping the contract simple also enhances the performance of each router because it has less processing to do. In this approach, each router's resource usage can be limited by tailoring its configuration to optimize the router for the integration task that it is responsible for.

Deploying one router

This approach limits the number of external services required in your deployment environment (shown in [Figure 2](#)). This can simplify monitoring and installation of deployments. It also reduces the number of moving parts in an integration solution.

Figure 2: *Using a Single Artix Router for Multiple Routes*



Using this approach, you can use a single WSDL contract that includes all the information for all routes. In this case, the contract information that describes the interaction of the applications is more complex. It contains the logical interfaces shared by multiple applications, the bindings for each payload format, and the routing rules.

Alternatively, you can also specify that a single router uses multiple WSDL files, each of which describes a single route, or a number of routes. These could be the same WSDL contracts used

in multiple router deployment, however, they are all deployed in the same router process. The configuration that identifies the WSDL file containing the routing details is specified using a list, which can include a collection of multiple WSDL files. For more information, see ["Configuring an Artix Router" on page 40](#).

Compatibility of Ports and Operations

The source endpoint and destination endpoint of a route must be able to consume the routed messages.

The routing service can route messages between endpoints that expect similar messages. The endpoints can use different message transports and different payload formats, but the messages must be logically identical. For example, if you have a baseball scoring service that is hosted on a mainframe, it might send data using fixed record length fields over a WebSphere MQ queue. Using a router, you can route the score data to a reporting service that consumes SOAP messages over HTTP.

Using the most basic routing rules, the destination endpoint must have a matching logical operation defined for each of the logical operations defined for the source endpoint. If you add an operation-based rule, the restriction on the endpoints is relaxed. The source endpoint and the destination endpoint must have one logical operation that uses messages with the same logical description.

Routing between endpoints

Routing between endpoints is rough grained in that the routing rules are defined on the `port` elements of an Artix contract and do not look at the individual logical operations defined in the logical interface, defined by a `portType` element, for which the `port` element defines an endpoint. Therefore, basic routing rules require that the endpoints between which messages are routed must have compatible logical interface descriptions.

For two endpoints to have compatible logical interfaces the following conditions must be met:

- The `portType` element defining the destination's logical interface must contain a matching `operation` element for each `operation` element in the `portType` element defining the source's logical interface. Matching `operation` elements must have the same value in their `name` attribute.
- Each of the matching `operation` elements must have the same number of `input`, `output`, and `fault` elements.
- Each of the matching `operation` elements' `input` elements must be associated to a logical message, defined by a `message` element, whose sequence of `part` elements have matching types.
- Each of the matching `operation` elements' `output` elements must be associated to a logical message whose sequence of `part` elements have matching types.
- Each of the matching `operation` elements' `fault` elements must be associated to a logical message whose sequence of `part` elements have matching types.

For example, given the two logical interfaces defined in [Example 1](#) you could construct a route from an endpoint bound to `baseballScorePortType` to an endpoint bound to `baseballGamePortType`. However, you could not create a route from an endpoint bound to `finalScorePortType` to an endpoint bound to `baseballGamePortType` because the message types used for the `getScore` operation do not match.

Example 1: *Logical interface compatibility example*

```
<message name="scoreRequest">
  <part name="gameNumber" type="xsd:int"/>
</message>
<message name="baseballScore">
  <part name="homeTeam" type="xsd:int"/>
  <part name="awayTeam" type="xsd:int"/>
  <part name="final" type="xsd:boolean"/>
</message>
<message name="finalScore">
  <part name="home" type="xsd:int"/>
  <part name="away" type="xsd:int"/>
  <part name="winningTeam" type="xsd:string"/>
</message>
<message name="winner">
  <part name="winningTeam" type="xsd:string"/>
</message>
<portType name="baseballGamePortType">
  <operation name="getScore">
    <input message="tns:scoreRequest"
      name="scoreRequest"/>
    <output message="tns:baseballScore"
      name="baseballScore"/>
  </operation>
  <operation name="getWinner">
    <input message="tns:scoreRequest"
      name="winnerRequest"/>
    <output message="tns:winner" name="winner"/>
  </operation>
</portType>
<portType name="baseballScorePortType">
  <operation name="getScore">
    <input message="tns:scoreRequest"
      name="scoreRequest"/>
    <output message="tns:baseballScore"
      name="baseballScore"/>
  </operation>
</portType>
<portType name="finalScorePortType">
  <operation name="getScore">
    <input message="tns:scoreRequest"
      name="scoreRequest"/>
    <output message="tns:finalScore" name="finalScore"/>
  </operation>
</portType>
```

Routing between operations

Operation-based routing rules check for compatibility based on the operation elements of an endpoint's logical interface description. Therefore, messages can be routed between any two compatible logical operations.

The following conditions must be met for operations to be compatible:

- The operations must have the same number of input, output, and fault elements.
- The logical messages must have the same sequence of part types.

For example, if you added the logical interface in [Example 2](#) to the interfaces in [Example 1 on page 8](#), you could specify a route from `getFinalScore` defined in `fullScorePortType` to `getScore` defined in `finalScorePortType`. You could also define a route from `getScore` defined in `fullScorePortType` to `getScore` defined in `baseballScorePortType`.

Example 2: *Operation-based routing interface*

```
<portType name="fullScorePortType">
  <operation name="getScore">
    <input message="tns:scoreRequest"
      name="scoreRequest"/>
    <output message="tns:baseballScore"
      name="baseballScore"/>
  </operation>
  <operation name="getFinalScore">
    <input message="tns:scoreRequest"
      name="scoreRequest"/>
    <output message="tns:finalScore" name="finalScore"/>
  </operation>
</portType>
```


Creating a Basic Route

The simplest route directs messages between two endpoints without any conditions.

Basic routing rules simply specify the source endpoint, or endpoints, for the messages and the destination endpoint to which messages are routed. All messages received by the source endpoint are routed to the destination endpoint.

To describe a basic routing rule you use three elements:

- `routing:route`
- `routing:source`
- `routing:destination`

`routing:route`

The `routing:route` element is the root element of each route you describe in your contract. It takes one required attribute, `name`, that specifies a unique identifier for the route. The `routing:route` element also has an optional attribute, `multiRoute`, which is discussed in [“Using Advanced Routing Features” on page 27](#).

`routing:source`

The `routing:source` element specifies the endpoint on which the route listens for messages. A route can have several `routing:source` elements as long as they all meet the compatibility rules discussed in [“Routing between endpoints” on page 7](#).

The `routing:source` element requires two attributes described in [Table 1](#).

Table 1: *Required Attributes for `routing:source`*

Attribute	Description
<code>service</code>	Specifies the name of the <code>service</code> element in which the source endpoint is defined.
<code>port</code>	Specifies the name of the <code>port</code> element defining the source endpoint.

`routing:destination`

The `routing:destination` element specifies the endpoint to which the source messages are routed. The destination endpoint must be compatible with the source endpoint. For a discussion of the compatibility rules see [“Routing between endpoints” on page 7](#).

In standard routing only one destination is allowed per route. Multiple destinations are allowed in conjunction with the `routing:route` element's `multiRoute` attribute that is discussed in [“Using Advanced Routing Features” on page 27](#).

The `routing:destination` element requires two attributes described in [Table 2](#).

Table 2: *Required Attributes for routing:destination*

Attribute	Description
service	Specifies the name of the <code>service</code> element in which the destination endpoint is defined.
port	Specifies the name of the <code>port</code> element defining the destination endpoint.

Example

For example, to define a route from `baseballScorePortType` to `baseballGamePortType`, defined in [Example 1 on page 8](#), your Artix contract would contain the elements in [Example 3](#).

Example 3: *Port-based routing example*

```
1 <service name="baseballScoreService">
  <port binding="tns:baseballScoreBinding"
    name="baseballScorePort">
    <soap:address location="http://localhost:8991"/>
  </port>
</service>
<service name="baseballGameService">
  <port binding="tns:baseballGameBinding"
    name="baseballGamePort">
    <tibrv:port serverSubject="com.mycompany.baseball"/>
  </port>
</service>
2 <routing:route name="baseballRoute">
  <routing:source service="tns:baseballScoreService"
    port="tns:baseballScorePort"/>
  <routing:destination service="tns:baseballGameService"
    port="tns:baseballGamePort"/>
</routing:route>
```

There are two sections to the contract fragment shown in [Example 3](#):

1. The logical interfaces must be bound to physical ports in `service` elements of the Artix contract.
2. The route, `baseballRoute`, is defined with the appropriate `service` and `port` attributes.

Adding Operation-Based Rules to a Route

Operation-based rules narrow the scope used to define the source of the messages to a specific operation.

Operation-based routing rules refine a route by narrowing the source of routed messages to specific logical operation. Any message not related to the specified logical operation will be unaffected by the route.

Adding an operation-based rule

To specify an operation-based routing rule you need to specify one additional element to your route description: `routing:operation`. The `routing:operation` element takes one required attribute, `name`, that specifies the value of the `name` attribute of an `operation` element in the source endpoint's logical interface. The specified `operation` element becomes the source of messages that are routed. Messages corresponding to other logical operations will not be routed.

The `routing:operation` element also has one optional attribute, `target`, that specifies the value of the `name` attribute of an `operation` element in the destination endpoint's logical interface. The specified `operation` element becomes the destination of messages redirected by the route. If a `target` is specified, messages are routed between the two operations. If no `target` is specified, the source operation's name is used as the name of the target operation. The source and target operations must meet the compatibility requirements discussed in ["Routing between operations" on page 9](#).

You can specify any number of `routing:operation` elements in a route. They must be specified after all of the `routing:source` elements and before any `routing:destination` elements.

How operation-based rules are applied

Operation-based routing rules apply to all of the `routing:source` elements in the route. Therefore, if an operation-based routing rule is specified, a message will be routed if all of the following are true:

- The message is received from one of the endpoints specified in a `routing:source` element.
- The operation name associated with the received message is specified in one of the `routing:operation` elements.

If there are multiple operation-based rules in the route, the message will be routed to the destination specified by the first the matching operation's `target` attribute.

Example

For example, to route messages from the `getFinalScore` operation defined in `fullScorePortType`, shown in [Example 2 on page 9](#), to the `getScore` operation defined in `finalScorePortType`, shown in [Example 1 on page 8](#), your Artix contract would contain the elements in [Example 4](#).

Example 4: Operation to Operation Routing

```
1 <service name="fullScoreService">
  <port binding="tns:fullScoreBinding"
    name="fullScorePort">
    <mq:server QueueManager="BBQM"
      QueueName="MLBQueue"
      ReplyQueueManager="BBRQM"
      ReplyQueueName="MLBScoreQueue"/>
  </port>
</service>
<service name="finalScoreService">
  <port binding="tns:finalScoreBinding"
    name="finalScorePort">
    <soap:address
      location="http://artie.com/finalScoreServer"/>
  </port>
</service>
2 <routing:route name="scoreRoute">
  <routing:source service="tns:fullScoreService"
    port="tns:fullScorePort"/>
  <routing:operation name="getFinalScore"
    target="getScore"/>
  <routing:destination service="tns:finalScoreService"
    port="tns:finalScorePort"/>
</routing:route>
```

There are two sections to the contract fragment shown in [Example 4](#):

1. The logical interfaces must be bound to physical endpoints in service elements of the Artix contract.
2. The route, `scoreRoute`, is defined using the `routing:operation` element.

You could also create a route between the operation `getScore`, defined in `baseballGamePortType`, and an endpoint bound to `baseballScorePortType`. See [Example 1 on page 8](#). The resulting contract would include the fragment shown in [Example 5](#).

Example 5: *Operation to Port Routing Example*

```
<service name="baseballGameService">
  <port binding="tns:baseballGameBinding"
        name="baseballGamePort">
    <soap:address location="http://localhost:8991"/>
  </port>
</service>
<service name="baseballScoreService">
  <port binding="tns:baseballScoreBinding"
        name="baseballScorePort">
    <iiop:address location="file:\\score.ref"/>
  </port>
</service>
<routing:route name="scoreRoute">
  <routing:source service="tns:baseballGameService"
                 port="tns:baseballGamePort"/>
  <routing:operation name="getScore"/>
  <routing:destination service="tns:baseballScoreService"
                     port="tns:baseballScorePort"/>
</routing:route>
```

Note that the `routing:operation` element only uses the `name` attribute. In this case the logical interface bound to `baseballScorePort`, `baseballScorePortType`, must contain an operation `getScore` that has matching messages as discussed in ["Routing between operations" on page 9](#).

Adding Attribute-Based Rules to a Route

Attribute-based rules refine a route by selecting the messages to be routed based on the transport attributes set in a message's header.

Artix allows you to route messages based on the transport attributes set in a message's header when using HTTP or WebSphere MQ. You can also route messages based on security settings and the CORBA principle.

Adding attribute-based rules

Rules that select messages based on message header transport attributes are defined in `routing:transportAttribute` elements in the route definition. Transport attribute rules are defined after all of the operation-based routing rules and before any destinations are listed.

The criteria for determining if a message meets an attribute-based rule are specified in sub-elements of the `routing:transportAttribute` element. A message passes the rule if it meets each criterion specified in the listed sub-element.

Defining the attributes

Each sub-element requires the two attributes defined in [Table 3](#).

Table 3: *Required Attributes for Attribute Selection Elements*

Attribute	Description
<code>contextName</code>	Specifies the context defining the transport attribute being evaluated.
<code>contextAttributeName</code>	Specifies the name of the transport attribute being evaluated.

The `contextName` attribute is specified using the QName of the context in which the attribute is defined. The contexts shipped with Artix are described in [Table 4](#). The `contextAttributeName` is also a QName and is relative to the context specified. For example, `UserName` is a valid attribute name for any of the HTTP contexts, but not for the MQ contexts.

Table 4: *Context QNames*

Context QName	Details
<code>http-conf:HTTPServerIncomingContexts</code>	Contains the attributes for HTTP messages being received by a service.

Table 4: *Context QNames*

Context QName	Details
corba:corba_input_attributes	Contains the data stored in the CORBA principle.
mq:IncomingMessageAttributes	Contains the attributes for MQ messages being received by a service.
bus-security	Contains the attributes used by the Artix security service to secure your services.

Most sub-elements have a `value` attribute that can be tested. When dealing with string comparisons all elements have an optional `ignorecase` attribute that can have the values `yes` or `no` (`no` is the default). Each of the sub-elements can occur zero or more times, in any order:

routing:equals applies to string or numeric attributes. For strings, the `ignorecase` attribute may be used.

routing:greater applies only to numeric attributes and tests whether the attribute is greater than the value.

routing:less applies only to numeric attributes and tests whether the attribute is less than the value.

routing:startswith applies to string attributes and tests whether the attribute starts with the specified value.

routing:endswith applies to string attributes and tests whether the attribute ends with the specified value.

routing:contains applies to string or list attributes. For strings, it tests whether the attribute contains the value. For lists, it tests whether the value is a member of the list. The `contains` element accepts the optional `ignorecase` attribute for both strings and lists.

routing:empty applies to string or list attributes. For lists, it tests whether the list is empty. For strings, it tests for an empty string.

routing:nonempty applies to string or list attributes. For lists, it passes if the list is not empty. For strings, it passes if the string is not empty.

For information on the transport attributes for HTTP and WebSphere MQ see ***Binding and Transports, C++ Runtime***.

Example

[Example 6](#) shows a route using attribute-based rules based on HTTP header attributes. Only messages sent to the server whose `UserName` is equal to `JohnQ` will be passed through to the destination port.

Example 6: *Transport Attribute Rules*

```
<routing:route name="httpTransportRoute">
  <routing:source service="tns:httpService"
    port="tns:httpPort"/>
  <routing:transportAttributes>
    <routing>equals
      contextName="http-conf:HTTPServerIncomingContexts"
        contextAttributeName="UserName"
        value="JohnQ"/>
    </routing:transportAttributes>
  <routing:destination service="tns:httpDest"
    port="tns:httpDestPort"/>
</routing:route>
```


Adding Content-Based Rules to a Route

Content-based routing rules evaluate the contents of a message and routes it based on the results.

Procedure

To create a content-based route rule in your contract you need to do the following things:

1. Add an expression to select message content using a `routing:expression` element.
2. Add a new route to you contract using a `routing:route` element.
3. Add a source endpoint to your route using a `routing:source` element.
4. Specify the expression to use as a routing criteria using a `routing:query` element.
5. Add one or more `routing:destination` elements as children to the `routing:query` element.
6. If you want to add a default destination endpoint, add a `routing:destination` element as a child of the `routing:route` element.

Router's Message Representation

The router receives messages in a number of wire formats. It uses the information provided in the `binding` element of its contract to turn the raw message into an XML message that can be evaluated. Before you can write an expression to select content from a message passing through the router, you need to understand how the router sees the message.

Doc-literal style contracts

If your contract is constructed using the recommended doc-literal style, the router sees the message as an instance of the element specified as the message part. For example, if your service was defined by the WSDL fragment in [Example 7](#), the router would see a message with the root element `ticket`.

Example 7: *Doc-literal WSDL Fragment*

```
<definitions targetNamespace="vehicle.demo.example"
  xmlns:tns="vehicle.demo.example"
  ...>
```

Example 7: *Doc-literal WSDL Fragment (Continued)*

```
<types ...>
...
  <complexType name="vehicleType">
    <sequence>
      <element name="vin" type="xsd:string" />
      <element name="model" type="xsd:string" />
    </sequence>
  </complexType>
  <complexType name="ticketType">
    <sequence>
      <element name="vehicle" type="vehicleType" />
      <element name="name" type="xsd:string" />
      <element name="parkTime" type="xsd:string" />
    </sequence>
  </complexType>
  <element name="ticket" type="ticketType" />
  ...
</types>
...
<message name="ticketRequest">
  <part name="myTicket" element="xsd1:ticket" />
</message>
...
<portType name="parkingLotMeter">
  <operation name="register">
    <input name="parkedCar" message="tns:ticketRequest"/>
    ...
  </operation>
...
</portType>
...
```

[Example 8](#) shows an example of the message that the router would process given the WSDL in [Example 7](#).

Example 8: *Doc-literal Router Message*

```
<ns1:parkedCar xmlns:ns1="vehicle.demo.example">
  <ticket>
    <vehicle>
      <VIN>0123456789</VIN>
      <model>Prius</model>
    </vehicle>
    <name>Old MacDonald</name>
    <time>19:00</time>
  </ticket>
</ns1:parkedCar>
```

Non-standard contracts

When you use non-standard messages in your contract, the router sees the message as a virtual XML document that is reconstructed from the WSDL definitions in the contract. The mapping is done as follows:

1. The name of the message's root element is the QName of the message element referred to by the operation's `input` element.
2. Each `part` element of the message referenced by the `input` element is mapped to an element derived from the `name` attribute of the `part` element.
3. If the `part` element is of a complex type, or an element of a complex type, the type's elements appear inside of the element corresponding to the `part` element.

For example, if you had a service defined by the WSDL fragment in [Example 9](#) and were going to route requests to the `register` operation, the router would scan an XML document constructed using the message `ticketRequest`, which is the input message.

Example 9: Non-standard WSDL Fragment

```
<definitions targetNamespace="vehicle.demo.example"
              xmlns:tns="vehicle.demo.example"
              ...>
  <types ...>
    ...
    <complexType name="vehicleType">
      <element name="vin" type="xsd:string" />
      <element name="model" type="xsd:string" />
    </complexType>
    ...
  </types>
  ...
  <message name="ticketRequest">
    <part name="vehicle" type="xsd1:vehicleType"/>
    <part name="name" type="xsd:string"/>
    <part name="parkTime" type="xsd:string" />
  </message>
  ...
  <portType name="parkingLotMeter">
    <operation name="register">
      <input name="parkedCar" message="tns:ticketRequest"/>
      ...
    </operation>
    ...
  </portType>
  ...
</definitions>
```

When the router reconstructs the message, it the input message's name, given in the `input` element, as the name of the XML document's root element. It uses the message parts and the

schema types to recreate the remaining elements in the XML document. The resulting XML document would look like [Example 10](#).

Example 10: *Router Message*

```
<ns1:parkedCar xmlns:ns1="vehicle.demo.example">
  <vehicle>
    <VIN>0123456789</VIN>
    <model>Prius</model>
  </vehicle>
  <name>Old MacDonald</name>
  <time>19:00</time>
</ns1:parkedCar>
```

Using element names

You can configure the transformer to use the element name of the message parts instead of the value of the `part` element's `name` attribute. For more information see *Configuring and Deploying Artix Solutions, C++ Runtime*.

Specifying Evaluation Expressions

The router uses expressions to evaluate a message's content and route it. These expressions are written using the XPath grammar.

Writing XPath expressions

XPath is a standard grammar for addressing the parts of an XML document. The Artix router uses XPath expressions to extract the content of a message for evaluation. For example, if you wanted to write an XPath expression to extract the data stored in the `model` element of the XML document in [Example 10](#) you could use the XPath expression `parkedCar\vehicle\model` which translates into select the `model` element whose parent is a `vehicle` element and has a `parkedCar` element as a parent.

You could also use the XPath expression `\\model` which translates into select all of the `model` elements that are a descendent of the root element. If there were multiple `model` elements, the expression would select them all and return a string representing the node set of `model` elements.

For more information on XPath see the specification at <http://www.w3.org/TR/xpath> or see the tutorial at <http://www.w3schools.com/xpath>.

Adding expressions to a contract

You add an expression to your contract using a `routing:expression` element. The `routing:expression` element requires the two attributes described in [Table 5](#).

Table 5: *Required Attributes for routing:expression*

Attribute	Description
name	Specifies a unique identifier by which the expression is referred to when used in a route definition.
evaluator	Specifies the type of expression being used to select the content.

Note: XPath is the only supported grammar and is specified using the string `xpath`.

Example

[Example 11](#) shows an example of adding an expression to an Artix contract.

Example 11: *Expression in an Artix Contract*

```
<routing:expression name="widgetSize" evaluator="xpath">
  /*/widgetOrderForm/type
</routing:expression>
```

The expression selects the `type` child element of the `widgetOrderForm` element in the message. The `widgetOrderForm` element is not the root element of the message. It is generated from one of the `part` elements defined in the contract.

Adding a Content-Based Rule to a Route

Using expressions in a route

To use the expression to route messages, you need to add it to the route. This is done using the `routing:query` element. The `routing:query` element is a child of the `routing:route` element and must follow a single `routing:source` element. It has one attribute, `expression`, that specifies the name of the expression used to select a destination endpoint.

Specifying destinations for a content based routing rule

The destinations that can be selected by the expression are specified using `routing:destination` elements that are children of the `routing:query` element. When used in content-based routing

rules, the `routing:destination` elements use the `value` attribute. The `value` attribute specifies the value of the expression that will select the destination endpoint.

For example, the route shown in [Example 12](#) specifies a content-based routing rule that uses the expressing defined in [Example 11](#) and has three possible destination endpoints.

Example 12: *Content-Based Routing Rule*

```
<routing:route name="sizeRoute">
  <routing:source service="tns:orderService" />
  <routing:query expression="tns:widgetSize">
    <routing:destination value="small"
      service="tns:smallService" />
    <routing:destination value="med"
      service="tns:medService" />
    <routing:destination value="big"
      service="tns:bigService" />
  </routing:query>
</routing:route>
```

If the value of the message's `type` element is `med`, the message will be routed to the endpoint defined by the contract's `service` element whose `name` attribute equals `medService`.

Adding a default destination

To add a default destination for a content based routing rule, you simply add a `routing:destination` element after the `routing:query` element. If none of the destination endpoints specified by the content-based routing rule are selected, the first destination after the `routing:query` element is selected. [Example 13](#) shows a content-based routing rule with a default destination endpoint.

Example 13: *Content-Based Routing Rule with a Default Destination*

```
<routing:route name="sizeRoute">
  <routing:source service="tns:orderService" />
  <routing:query expression="tns:widgetSize">
    <routing:destination value="small"
      service="tns:smallService" />
    <routing:destination value="med"
      service="tns:medService" />
    <routing:destination value="big"
      service="tns:bigService" />
  </routing:query>
  <routing:destination service="tns:miscService" />
</routing:route>
```

Using Advanced Routing Features

The router has a number of advanced features that use multiple destinations.

Artix routing also supports the following advanced routing capabilities:

- [Load Balancing](#) between a number of endpoints.
- [Message Broadcasting](#) to a number of destinations.
- Specifying a [Failover Routing](#) service to which messages are routed.

All of these features use the optional `multiRoute` attribute on the `routing:route` element.

Load Balancing

The router can load balance requests across a number of endpoints without requiring any special configuration or programming. It uses a round-robin algorithm to route requests, that match a routing rule, to one of the specified destination endpoints.

Specifying router based load balancing

Router-based load balancing rules are defined using the `routing:route` element's `multiRoute` attribute. To define a failover route you set the `multiRoute` attribute to `loadBalance`. Within the route definition you define a message source as you would for any other route. You also specify a number of destination endpoints to which messages will be routed. Using a round-robin algorithm the router will direct each request from the source endpoint to one of the specified destination endpoints.

Example

For example, if you had three endpoints that could process requests for baseball scores and wanted to balance the request load among them, you could create a route similar to the one shown in [Example 14](#).

Example 14: Router Based Load Balancing

```
<routing:route name="scoreRoute" multiRoute="loadBalance">
  <routing:source service="tns:baseballGameService"
    port="tns:baseballGamePort"/>
  <routing:operation name="getScore"/>
  <routing:destination service="tns:baseballScoreService1"
    port="tns:baseballScorePort"/>
  <routing:destination service="tns:baseballScoreService2"
    port="tns:baseballScorePort"/>
  <routing:destination service="tns:baseballScoreService3"
    port="tns:baseballScorePort"/>
</routing:route>
```

Using this route, each time a new request was received for the `getScore` operation, the router would direct it to whichever endpoint was next in the rotation. So, the first request would be routed to `baseballScoreService1`, the second request would be routed to `baseballScoreService2`, the third request would be routed to `baseballScoreService3`, and so forth.

Message Broadcasting

Using the router, you can broadcast a message to multiple endpoints. For example, you could deploy an endpoint whose function is to generate shutdown warnings to all services deployed in a network. You could simplify the development of this service by using an Artix router to intercept a single warning message and broadcast it to the other services. In this way, you would only need to change the router's contract when you add or remove services.

Defining broadcasting rules

You define rules by setting the `multiRoute` attribute in the `routing:route` element to `fanout` in your route definition. This causes routed messages to be transmitted to all of the endpoints specified by the route's `routing:destination` elements.

There are three restrictions to using the fanout method of message broadcasting:

- All of the source endpoints and destination endpoints must be oneways. In other words, they cannot have any output messages.
- The source endpoints and destination endpoints cannot have any fault messages.

- The input messages of the source endpoints and destination endpoints must meet the compatibility requirements as described in [“Compatibility of Ports and Operations” on page 7](#).

Example

Example 15 shows an Artix contract fragment describing a route for broadcasting a message to a number of endpoints.

Example 15: Fanout Broadcasting

```
<message name="statusAlert">
  <part name="alertType" type="xsd:int"/>
  <part name="alertText" type="xsd:string"/>
</message>
<portType name="statusGenerator">
  <operation name="eventHappens">
    <input message="tns:statusAlert" name="statusAlert"/>
  </operation>
</portType>
<portType name="statusChecker">
  <operation name="eventChecker">
    <input message="tns:statusAlert" name="statusAlert"/>
  </operation>
</portType>
<service name="statusGeneratorService">
  <port binding="tns:statusGeneratorBinding"
    name="statusGeneratorPort">
    <soap:address location="http://localhost:8081"/>
  </port>
</service>
<service name="statusCheckerService">
  <port binding="tns:statusCheckerBinding"
    name="statusCheckerPort1">
    <corba:address location="file://status1.ref"/>
  </port>
  <port binding="tns:statusCheckerBinding"
    name="statusCheckerPort2">
    <tuxedo:server>
      <tuxedo:service name="personalInfoService">
        <tuxedo:input operation="infoRequest"/>
      </tuxedo:service>
    </tuxedo:server>
  </port>
</service>
<routing:route name="statusBroadcast"
  multiRoute="fanout">
  <routing:source service="tns:statusGeneratorService"
    port="tns:statusGeneratorPort"/>
  <routing:operation name="eventHappens"
    target="eventChecker"/>
  <routing:destination service="tns:statusCheckerService"
    port="tns:statusCheckerPort1"/>
  <routing:destination service="tns:statusCheckerService"
    port="tns:statusCheckerPort2"/>
</routing:route>
```

Failover Routing

The Artix router can provide a basic level of high-availability by allowing you to create routes that define failover scenarios. The router will automatically redirect messages to a new endpoint if the current destination fails. The router will attempt to send a request to all the destinations in a route before throwing an exception back to the client.

Defining the failover rules

To define a failover route you set the `routing:route` element's `multiRoute` attribute to `failover`. When you designate a route as failover, the routed message's target is selected using a round-robin algorithm. If the first target in the list is unable to receive the message, it is routed to the second target. The route will traverse the destination list until either one of the target services can receive the message or the end of the list is reached. On the next failure, the router will start searching from the last position on the list. So if the message was routed to the second entry on the list to deal with an initial failure, the router will start directing requests to the third entry on the list to handle the second failure. When the end of the list is reached, the router will start at the beginning again. If the router is unsuccessful in delivering a message after trying each service in the failover route once, the router will report that the message is undeliverable.

Example

Given the route shown in [Example 16](#), the message will first be routed to `destinationPortA`. If service on `destinationPortA` cannot receive the message, it is routed to `destinationPortB`.

Example 16: Failover Route

```
<routing:route name="failoverRoute"
  multiRoute="failover">
  <routing:source service="tns:sourceService"
    port="tns:sourcePort"/>
  <routing:destination service="tns:destinationServiceA"
    port="tns:destinationPortA"/>
  <routing:destination service="tns:destinationServiceB"
    port="tns:destinationPortB"/>
  <routing:destination service="tns:destinationServiceC"
    port="tns:destinationPortC"/>
</routing:route>
```

If `destinationPortB` fails at some future point, the messages are then routed to `destinationPortC`. If `destinationPortC` cannot receive messages, the router will then try `destinationPortA`. If `destinationPortA` is not available, the router will try `destinationPortB`. If `destinationPortB` is unavailable, the router will report that the message cannot be delivered.

Linking Routes

It is possible to create complex routes by linking together several types of routes.

There are occasions, particularly when using content-based routing or using one of the multi-endpoint routing features, when you need to link together a number of routing criteria. Using the routing service you can do this by linking together a number of routes. For example, you may want to route orders for customers in Brazil to a local endpoint, but you also want the orders to automatically fail-over to a alternative endpoint. You can do this by creating a content-based route that specifies a fail-over route as a destination.

Specifying a route as a destination

You link routes together by specifying one route as the destination of another route. When the destination specifying the linked route is selected, the message is passed through the second route to determine its destination. The second route may also contain destinations that contain linked routes. The message will pass through each linked route in order until a destination containing an endpoint is selected.

To specify a linked route as a destination you replace the `service` attribute and the `port` attribute in a `routing:destination` element with the `route` attribute. The value of the `route` attribute must correspond to the name of another route in the contract. The specified route becomes linked with the destination and any message that selects this destination will be processed through it.

Example

Imagine that your company had order processing centers in several cities and you needed to route orders to the processing center closest to the delivery address. You could implement this using a content-based route as shown in [Example 17](#).

Example 17: Content-Based Route

```
<routing:expression name="zipCode" evaluator="xpath">
  tns:placeWidgetOrder/widgetOrderForm/shippingAddress/zipCode
</routing:expression>
<routing:route name="zipCodeRoute">
  <routing:source service="tns:widgetOrderService"
    port="tns:SOAPPort" />
  <routing:query expression="tns:zipCode">
    <routing:destination value="02452"
      service="tns:widgetOrderServiceEast"
      port="walthamPort" />
    <routing:destination value="91105"
      service="tns:widgetOrderServiceWest"
      port="passadenaPort" />
  </routing:query>
</routing:route>
```

If you needed to add a fail-over mechanism to ensure that the orders were processed by a different processing center in the event of a failure, you could simply add two linked routes for the destination of the content-based route as shown in [Example 18](#).

Example 18: Linked Routes

```
<routing:expression name="zipCode" evaluator="xpath">
  tns:placeWidgetOrder/widgetOrderForm/shippingAddress/zipCode
</routing:expression>
<routing:route name="walthamRoute" multiRoute="failover">
  <routing:destination service="tns:widgetOrderServiceEast"
    port="walthamPort" />
  <routing:destination service="tns:widgetOrderServiceWest"
    port="passadenaPort" />
</routing:route>
<routing:route name="passadenaRoute" multiRoute="failover">
  <routing:destination service="tns:widgetOrderServiceWest"
    port="passadenaPort" />
  <routing:destination service="tns:widgetOrderServiceEast"
    port="walthamPort" />
</routing:route>
<routing:route name="zipCodeRoute">
  <routing:source service="tns:widgetOrderService"
    port="tns:SOAPPort" />
  <routing:query expression="tns:zipCode">
    <routing:destination value="02452"
      route="tns:walthamRoute" />
    <routing:destination value="91105"
      route="tns:passadenaRoute" />
  </routing:query>
</routing:route>
```

[Example 18](#) expands on [Example 17](#) by adding two routes: `walthamRoute` and `passadenaRoute`. Both of these routes will not perform any routing on their own because they lack `routing:source` elements. They are instead used as destinations for the content-based route called `zipCodeRoute`. In [Example 17](#), the content-based route simply routed to one endpoint for each destination. In [Example 18](#), the route's destinations are linked routes. If the first destination is selected, the message is routed through the fail-over route `walthamRoute`. If the second destination is selected, the message is routed through the fail-over route `passadenaRoute`.

Creating Routes Using Artix Tools

Artix provides both GUI and command-line tools for creating routes.

Creating Routes from the Command Line

The `wsdltorouting` command line tool can be used to add routes to contracts. `wsdltorouting` will import an existing contract and generate a new contract containing the specified routing instructions. The imported contract must contain the specified source endpoint and destination endpoint, otherwise the tool will generate an error.

Usage

To generate a route using the command line tool, use the following command.

```
wsdltorouting [-rn name] [-ssn service] [-spn port]
              [-dsn service] [-dpn port] [-on operation]
              [-ta attribute] [-d dir] [-o file]
              [-L file] [-quiet] [verbose] [-h] [-v] wsdurl
```

`wsdltorouting` has the following options.

<code>-rn name</code>	Specifies the name of the generated route. If no name is given a unique name will be generated for the route.
<code>-ssn service</code>	Specifies the name of the <code>service</code> element to use as the source of the route.
<code>-spn port</code>	Specifies the name of the <code>port</code> element to use as the source of the route.
<code>-dsn service</code>	Specifies the name of the <code>service</code> element to use as the destination of the route.
<code>-dpn port</code>	Specifies the name of the <code>port</code> element to use as the destination of the route.
<code>-on operation</code>	Specifies the name of the operation to use for the route. If the route is port-based, you do not need to use this flag.
<code>-ta attribute</code>	Specifies a transport attribute to use in defining the route. For details on how to specify the transport attributes, see "Specifying transport attributes" on page 36 .
<code>-d dir</code>	Specifies the output directory for the generated contract.
<code>-o file</code>	Specifies the filename of the generated contract.

- L *file* Specifies the location of your Artix license file. The default behavior is to check `IT_PRODUCT_DIR\etc\license.txt`.
- quiet Specifies that the tool runs in quiet mode.
- verbose Specifies that the tool runs in verbose mode.
- h Displays the tool's usage statement.
- v Displays the tool's version.

Specifying transport attributes

When using `wsdltorouting`, transport attributes are specified using four comma-separated values. The first value specifies the name of the attribute's context. The second value specifies the name of the attribute. The third value is the condition used to evaluate the attribute. The fourth value is the values against which the attribute is evaluated.

[Table 6](#) shows the valid context names to use in specifying a transport attribute.

Table 6: *Context Names Used with wsdltorouting*

Context Name	Artix Context
HTTP_SERVER_INCOMING_CONTEXTS	HTTP properties received as part of a client request
CORBA_CONTEXT_ATTRIBUTES	CORBA transport properties
SECURITY_SERVER_CONTEXT	Properties used to configure security settings

For more information on the properties available in the contexts see either [Developing Artix Applications in C++](#).

[Table 7](#) shows the valid condition entries used in specifying transport attributes when using `wsdltorouting`.

Table 7: *Conditions Used with wsdltorouting*

Condition	WSDL Equivalent
equals	<code>routing:equals</code>
startswith	<code>routing:startswith</code>
endswith	<code>routing:endswith</code>
contains	<code>routing:contains</code>
empty	<code>routing:empty</code>
nonempty	<code>routing:nonempty</code>
greater	<code>routing:greater</code>
less	<code>routing:less</code>

Example

If you had a contract that contained the services `itchy` and `scratchy`, both with an equivalent operation `gouge`, you could use the command shown in [Example 19](#) to add a route to your contract.

Example 19: Adding a Route with `wsdltorouting`

```
wsdltorouting -rn itchyGougeScratchy -ssn itchy -spn
gougerPort
    -dsn scratchy -dpn gougedPort -on gouge
    -ta
    HTTP_SERVER_INCOMING_CONTEXTS,UserName,equals,Goering
    itchyscratchy.wsdl
```

The resulting route is shown in [Example 20](#).

Example 20: Route from `wsdltorouting`

```
<routing:route name="itchyGougeScratchy">
  <routing:source service="tns:itchy"
    port="tns:gougerPort"/>
  <routing:operation name="gouge"/>
  <routing:transportAttributes>
    <routing>equals
      contextName="http-conf:HTTPServerIncomingContexts"
        contextAttributeName="UserName"
        value="Goering"/>
  </routing:transportAttributes>
  <routing:destination service="tns:scratchy"
    port="gougedPort"/>
</routing:route>
```


Deploying an Artix Router

An instance of the Artix router can be deployed either as part of an application's configuration or directly into an Artix container.

Enabling Artix Routing

There are two approaches to enabling an Artix router:

- Using configuration variables.
- Using an Artix deployment descriptor.

Using configuration

You can configure an Artix router by adding the `routing` plug-in to the `orb_plugins` list, and specifying the location of the contract using the `plugins:routing:wSDL_url` entry. See ["Configuring an Artix Router" on page 40](#) for full details.

This configuration-based approach can be used with an Artix container. Alternatively, you can also deploy a router into any Artix process. For example, this might be useful if you want to write CORBA clients and use Artix APIs.

You can also specify additional configuration variables to optimize performance. See ["Optimizing Router Performance" on page 45](#).

Using a deployment descriptor

You can only use a deployment descriptor to define routes if you are using the container to host the router. The advantage of this approach is that you do not need a dedicated configuration scope.

Another advantage to this approach is that you can deploy additional routes into the process without stopping and restarting the host process, which would be necessary in the configuration approach.

When using the deployment descriptor approach, you must deploy each router instance separately; whereas with the configuration approach, all router instances are loaded automatically on startup. See ["Deploying a Router Using a Deployment Descriptor" on page 42](#) for full details.

Selecting a host process

Although any Artix process can be used for Artix routing, the preferred approach is to use the Artix container as the host process.

When using the Artix container server process (`it_container`), you have the option of using either the configuration approach, or the deployment descriptor approach.

In addition, you can also use the container's client application (`it_container_admin`) to manage the deployed route.

Note: If you use an Artix client or server process to host the `routing` plug-in, you can only use configuration to specify routing details. You can not use a deployment descriptor.

Disabling a router

To undeploy a router, you must stop and restart the process hosting the router. This applies to both the configuration and deployment descriptor approach.

Using the configuration approach, you must edit the `plugins:routing:wSDL_url` entry, removing the contract describing the routes you wanted to undeploy.

Using the deployment descriptor approach, you would then either not redeploy that particular contract, or you would remove its corresponding deployment descriptor from the persistent deployment directory. See *Configuring and Deploying Artix Solutions, C++ Runtime* for full details.

Configuring an Artix Router

Because Artix's routing functionality is implemented as an Artix plug-in, you can make any Artix application a router by adding routing rules to its contract, and by specifying configuration settings in an Artix configuration file.

This section explains how to configure the `routing` plug-in, and specify the location of the router's contract.

Setting the `orb_plugins` list

Artix routers must include the `routing` plug-in name in its `orb_plugins` list, for example:

```
orb_plugins = ["xmlfile_log_stream", "soap", "at_http",  
... , "routing"];
```

Note: You do not need to add the `routing` plug-in if you have defined routes in a deployment descriptor (see ["Deploying a Router Using a Deployment Descriptor" on page 42](#)).

Plug-ins related to bindings, and transports are not required. These are loaded automatically when the `routing` plug-in parses the contract.

Note: The `routing` plug-in must always be the last plug-in listed in the `orb_plugins` list.

Setting the WSDL contract

You must configure the location of the contract, or contracts, that the router gets its routing information from. You can do this using the `plugins:routing:wSDL_url` variable. This variable specifies the contracts that the router parses for routing rules. The following is a simple example:

```
plugins:routing:wSDL_url="../../etc/router.wSDL";
```

The location of the contract is relative to the location from which the Artix router is started.

The following example contains multiple routing contracts:

```
plugins:routing:wSDL_url=["route1.wSDL", "../route2.wSDL",  
                          "/artix/routes/route3"];
```

In this example, the router expects that `route1.wSDL` is located in the directory that it was started in, and that `route2.wSDL` is located one directory level higher.

Defining a single route in configuration

This is the simple approach used by the `routing` demos (for example, `routing\operation_based`).

Run the host process under a dedicated configuration scope. In this scope, include the `routing` plug-in name in the `orb_plugins` list, and use the `plugins:routing:wSDL_url` variable to specify the location the contract containing the routing rules.

The required configuration is illustrated in [Example 21](#), where `demos.operation_based.router` is the scope under which the host process runs.

Example 21: Simple Router Configuration

```
demos {  
  operation_based {  
    orb_plugins = ["xmlfile_log_stream", "soap", "at_http"];  
  
    router {  
      #the routing plug-in implements the routing functionality  
      orb_plugins = ["routing"];  
    }  
  }  
}
```

Example 21: Simple Router Configuration (Continued)

```
#the path to the WSDL file that includes the routing
element
  plugins:routing:wSDL_url="../../etc/route.wSDL";
};
};
};
```

This router can then be deployed in the container server using the following command:

```
it_container -ORBname demos.operation_based.router
-ORBdomain_name operation_based
-ORBconfig_domains_dir ../../etc -publish
```

Defining multiple routes in configuration

There are two approaches to using configuration to deploy multiple routes into the same host process. The first is to specify multiple routes in a single contract. Using this approach the configuration is the same as that shown in [Example 21](#). Using this approach sacrifices the modularity of your routes for ease of configuration.

The second approach is to place your routes in multiple contracts. Using this approach you must list multiple entries for the `plugins:routing:wSDL_url` variable, as shown in the following example:

```
plugins:routing:wSDL_url= ["../../etc/route1.wSDL",
"../../etc/route2.wSDL"];
```

In this case, each contract may include one, or more, routes. When listing multiple contracts, use the list format for specifying configuration variables

Further information

For details of optional router configuration settings, see [“Optimizing Router Performance” on page 45](#).

For details of all the configuration options available for the `routing` plug-in, see the *Artix Configuration Reference*.

Deploying a Router Using a Deployment Descriptor

This section explains how to deploy a router into an Artix container using a deployment descriptor. This approach is illustrated in the `advanced\container\deploy_routes` demo.

Defining multiple routes

In the `deploy_routes` demo, the Artix container process starts under the global configuration scope defined in the `artix.cfg` configuration file.

Note: In this case, the routing plug-in is not loaded during startup because it is not listed in the `orb_plugins` configuration entry.

The extract shown in [Example 22](#) is from one of the contracts used in the `advanced\container\deploy_routes` demo.

Example 22: Deploy Routes Contract

```
<?xml version="1.0" encoding="UTF-8"?>
<definitions name="BaseService"
  targetNamespace="http://www.iona.com/bus/demos/router"
  xmlns="http://schemas.xmlsoap.org/wsdl/"
  xmlns:xs="http://www.w3.org/2001/XMLSchema"
  xmlns:tns="http://www.iona.com/bus/demos/router"
  xmlns:soap="http://schemas.xmlsoap.org/wsdl/soap/"
  xmlns:corba="http://schemas.iona.com/bindings/corba"
  xmlns:routing="http://schemas.iona.com/routing">

  <portType name="GoodbyeServicePortType">
    <operation name="say_goodbye">
      <input message=... name=.../>
      <output message=... name=.../>
    </operation>
  </portType>

  <binding name="SOAPGoodbyeServiceBinding" type="tns:GoodbyeServicePortType">
    <soap:binding style="rpc" transport="http://schemas.xmlsoap.org/soap/http"/>
    <operation name="say_goodbye">
      <soap:operation .../>
      ...
    </operation>
  </binding>

  <binding name="CORBAGoodbyeServiceBinding" type="tns:GoodbyeServicePortType">
    <corba:binding repositoryID="IDL:GoodbyeServicePortType:1.0"/>
    <operation name="say_goodbye">
      ...
    </operation>
  </binding>

  <service name="SOAPHTTPService">
    <port binding="tns:SOAPGoodbyeServiceBinding" name="SOAPHTTPPort">
      <soap:address location=.../>
    </port>
  </service>

```

Example 22: Deploy Routes Contract (Continued)

```
<service name="CORBAsoapService">
  <port binding="tns:CORBAGoodbyeServiceBinding" name="CORBAsoapPort">
    <corba:policy poaname=.../>
    <corba:address location=.../>
  </port>
</service>

<routing:route name="CorbaToSoap">
  <routing:source port="CORBAsoapPort" service="tns:CORBAsoapService"/>
  <routing:destination port="SOAPHTTPPort" service="tns:SOAPHTTPService"/>
</routing:route>
</definitions>
```

The corresponding deployment descriptor is shown in [Example 23](#).

Example 23: Deploy Routes Deployment Descriptor

```
<?xml version="1.0" encoding="utf-8"?>
<m1:deploymentDescriptor xmlns:m1="http://schemas.ionac.com/deploy">

  <service xmlns:servicens="http://www.ionac.com/bus/demos/router"> servicens:CORBAsoapService
</service>

  <wsdl_location>
    ../../routes/soap_route.wsdl
  </wsdl_location>

  <plugin>
    <name>routing</name>
    <type>Cxx</type>
    <implementation>it_routing</implementation>
    <provider_namespace>
      http://schemas.ionac.com/routing
    </provider_namespace>
  </plugin>
</m1:deploymentDescriptor>
```

In the example deployment descriptor, the opening `service` element specifies the `targetNamespace` as an attribute and the source service name as the element value. This information links the deployment descriptor to a specific service. The `wsdl_location` element provides the path to the contract that includes the related route. The `plugin` element includes the information needed to load the routing plug-in.

In the `advanced\container\deploy_plugin` demo, each contract includes only one route. However, a contract can include multiple routes and be referenced in the `wsdl_location` element in multiple deployment descriptors. In this scenario, each deployment descriptor uniquely identifies a source service using the content in the opening `service` element.

Deploying multiple routes

In the `deploy_routes` demo, the container client application (`it_container_admin`) is used to deploy two routes, each of which is specified in a dedicated deployment descriptor file. For example:

```
it_container_admin -deploy -file
  ../../routes/deployCORBASoapService.xml
it_container_admin -deploy -file
  ../../routes/deployCORBAHTTPService.xml
```

Each deployment descriptor describes a single router, which is identified by the `targetNamespace` assigned to the contract that contains the route and the name of the source service.

Specifying persistent deployment

With the deployment descriptor approach, you can specify a persistent deployment directory. When you initially deploy each contract, a copy of the deployment descriptor is placed into this directory.

When you restart the container, it automatically redeploys all the contracts identified in these deployment descriptors. In this case, the effect is the same as the configuration approach (that is, all routes are deployed during the startup).

Further information

For more details on the Artix container, deployment descriptors, and persistent deployment, see ***Configuring and Deploying, C++ Runtime***.

For working examples of the `routing` plug-in deployed in an Artix container, see any of the demos in the following directory:

```
InstallDir\samples\routing
```

Alternatively, for a more advanced example, see:

```
InstallDir\samples\advanced\container\deploy_routes
```

Optimizing Router Performance

This section describes how to configure the following router optimizations in an Artix configuration file:

- [Setting router pass-through](#)
- [Setting CORBA bypass](#)

Setting router pass-through

By default a router instance to passes along messages without processing if the source and destination of the route use the same binding. You can change this behavior by setting `plugins:routing:use_pass_through` to `false`.

When the router passes a message in its default pass-through mode it copies the message buffer directly from the source endpoint to the destination endpoint. This has a number of implications:

- Reference proxification does not occur.
- Request level handlers are not called.
- Server-side message level handlers are not called.
- Authentication and authorization are skipped regardless of the security settings.

If you want all messages to go through the router and be fully processed, set this variable to `false`.

Setting CORBA bypass

For CORBA integrations, you can use location forwarding to connect CORBA clients directly to CORBA servers, and thus bypass the Artix `routing` plug-in entirely.

Set the `plugins:routing:use_bypass` configuration variable to `true` to specify that the router sends CORBA `LocateReply` messages back to the client. The default is `false`.

Further information

For more information on Artix router optimizations, see the ***Artix Configuration Reference***.

Routing Messages Containing References

When routing messages containing endpoint references, Artix creates client proxies for the referenced endpoint. This chapter explains how to optimize router performance when routing messages containing endpoint references.

Endpoint References and the Router

This section explains how the Artix router treats endpoint references when routing to client systems. For example, you can use the router to expose a service with a legacy payload and transport (CORBA/IIOP) to clients with a newer payload and transport (SOAP/HTTP).

References, client proxies, and transient servants

When endpoint references are passed across the router, a *client proxy* representation of the reference is created for the client to invoke on. The router forwards the client invocation to the server backend along with the client proxy representation. The process of creating the client proxy from the endpoint reference is called *proxification*. This process enables the router to translate between different transports and protocols. A reference of a certain type (such as CORBA) that passes through the router is automatically converted to a reference of another type (such as SOAP).

For example, take the use case where a SOAP client invokes on a SOAP/HTTP-to-CORBA router, which forwards it on to a CORBA backend. In this scenario, a client call to `MyBank::get_account()` returns an `Account` reference. The client proxy created for this reference represents a route to the backend, and this is the key element in bridging the invocation. The part of the router that invokes on this client proxy is essentially a service inside the router and is represented by a servant.

The nature of the `get_account()` invocation means that many similar `Account` references, client proxies, and servants are created in the router, thereby causing unlimited memory bloat, depending on the number of `Account` references passing through the router. The servant objects created in the router are also called *transient servants*.

Default servant model

An alternative to using transient servants is a model called the *default servant*, which maintains a template-based representation of the service and automatically redirects to the correct client proxy.

In previous versions of Artix, the router followed the transient servant model for `get_account()` style invocations. The router now uses the default servant model, which makes it more efficient and more scalable. This also means that you can manage memory issues in the router simply by setting the appropriate router configuration variables. There are no changes required to application code or WSDL contracts. For details, see [“Preventing Memory Bloat in the Router” on page 48](#).

Note: Router proxification is available for the following bindings and transports: CORBA, SOAP, HTTP, and IIOP Tunnel.

Further information

For information on developing applications using the default servant model and transient servant model, see *Developing Artix Applications in C++* and *Developing Artix Applications with JAX-RPC*.

Preventing Memory Bloat in the Router

Because the router creates a new client proxy for each endpoint reference that passes through it, the router can suffer from memory bloating. To prevent this bloating, you can specify the following in the router's runtime configuration:

- maximum number of proxified references in the router
- maximum number of unproxified references in the router

Maximum proxified references

You can specify the maximum number of proxified endpoint references in the router using the `plugins:routing:proxy_cache_size` configuration variable. This is the number of endpoint references that have already been converted into a client proxy and are ready for invocation.

`plugins:routing:proxy_cache_size` works in conjunction with `plugins:routing:reference_cache_size`. Having a smaller setting for `proxy_cache_size` enables the router to conserve memory, while still being ready for invocations. This is because proxified references use more resources than unproxified references. The default setting is:

```
plugins:routing:proxy_cache_size=50;
```

The router caches references on a least recently used basis in the order: proxified, unproxified. A proxified reference is demoted to an unproxified reference when the `proxy_cache_size` limit is reached. Unproxified references are promoted to proxies upon invocation.

Maximum unproxified references

You can specify the maximum number of unproxified endpoint references in the router using the `plugins:routing:reference_cache_size` configuration variable. This refers to the number of references that must be proxified before they can be invoked on.

`plugins:routing:reference_cache_size` works in conjunction with `plugins:routing:proxy_cache_size`. Having a larger setting for `reference_cache_size` enables the router to conserve memory, while still being ready for invocations, because unproxified references use less resources than proxies. The default setting is:

```
plugins:routing:reference_cache_size="1000";
```

Example banking system

For example, take a SOAP over HTTP client and CORBA server banking system, with the router deployed between the client and the server. There are 1,500 accounts in this banking system.

By default, the 50 most recently used accounts are present in the router as proxified references. The next 1000 most recently used are present as unproxified references. While the remaining 450 do not exist in the router, but can be created on-demand.

Further information

For more information on these router configuration variables, see the *Artix Configuration Reference, C++ Runtime*.

For more information about Artix configuration in general, see *Configuring and Deploying Artix Solutions, C++ Runtime*.

Error Handling

The routing service reports errors back to the message originator.

Initialization errors

Errors that can be detected when the routing service is initializing, such as routing between incompatible endpoints and some kinds of route ambiguity, are logged and an exception is raised. This exception aborts the initialization and shuts down the service.

Runtime errors

Errors that are detected at runtime are reported as exceptions and returned to the message originator; for example “no route” or “ambiguous routes”.

The destination endpoint does not receive any notification that a message failed to be forwarded to it. If your endpoints require such notification, you need to implement a mechanism to deliver the notification outside the scope of the routed operation.

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